

# WED 29 NOVEMBER

10:00	<b>10:00 Registration, Tea &amp; Coffee Available</b>	
	<b>10:45 Welcome and Conference Opening - S05 QCA Lecture Theatre, Room 2.04</b>	
11:00	<b>11:00 Keynote - Dr. Gary Grant</b> S05 QCA Lecture Theatre, Room 2.04	
12:00	<b>12:00 Lunch</b> S02 Webb Centre, Room 4.05B	
1:00	<b>1:00 Papers Track</b> S02 Webb Centre, Room 4.02E	<b>1:00 Augmented Reality in Education ...</b> Stephen Atherton
2:00		<b>1:45 Using VM Apps to Build Basic ...</b> Garry Falloon
		<b>2:30 Mobile Listening: Augmenting Environ...</b> Leah Barclay
3:00	<b>3:00 Afternoon Tea - S02 4.05B (Webb Centre)</b>	
4:00	<b>3:30 Exhibition</b> S02 Webb Centre, Room 4.02A	
5:00	<b>4:30 iOrpheus Panel, followed by iOrpheus Reflections Performance</b> S02 Webb Centre, Room 4.02E, then outdoors Leah Barclay	

# THU 30 NOVEMBER

9:00	<b>9:00 Papers Track</b> S02 Webb Centre, Room 4.02E	<b>9:00 Workshop: Unity and ARKit</b> S02 Webb Centre, Room 3.07 Mac Lab
10:00		
11:00	<b>11:00 Keynote - Dr. Troy Innocent</b> S08 Griffith Film School, Room 2.14	
12:00	<b>12:00 Lunch</b> S02 Webb Centre, Room 4.05B	
1:00	<b>1:00 Papers Track</b> S02 Webb Centre, 4.02E	<b>1:00 Workshop: Teaching Coding on the iPad</b> S02 Webb Centre, 4.02F
2:00		<b>1:00 Workshop: Adobe Draw + Capture</b> S02 Webb Centre, 4.02C
		<b>2:00 Workshop: Adobe Premiere Clip</b> S02 Webb Centre, 4.02C
3:00	<b>3:00 Afternoon Tea - S02 Webb Centre, Room 4.05B</b>	
4:00		<b>3:30 Workshop: Adobe XD</b> S02 Webb Centre, Room 3.07 Mac Lab
5:00		
6:00		
7:00	<b>6:30 Conference Dinner</b> Ship Inn	
8:00		
9:00		

# FRI 1 DECEMBER

9:00		<b>9:00 Workshop: Touch Designer</b> Jason Haggerty S02 Webb Centre, Room 4.02C
10:00	<b>9:30 State of the AR</b> Iain Anderson	
	<b>10:15 Mix Your World with Holograms</b> Thomas Verbeek S02 Webb Centre, Room 4.02F	
11:00	<b>11:00 Keynote - Dr. Tim Kitchen</b> S02 Webb Centre, Room 4.02F	
12:00	<b>12:00 Lunch</b> S02 Webb Centre, Room 4.05B	
1:00	<b>1:00 360° Photos and Videos...</b> Iain Anderson S02 Webb Centre, 4.02F	<b>1:00 Workshop: Adobe Character Animator</b> S02 Webb Centre, 3.13
2:00	<b>2:00 Papers Track</b> S02 Webb Centre, 4.02E	<b>1:00 Workshop: Wayfinding in Playable Cities</b> Troy Innocent S02 Webb Centre, 4.02D
	<b>2:00 Workshop: Adobe Dimension</b> S02 Webb Centre, 3.13	
3:00	<b>3:15 Conference Close - S02 Webb Centre, Room 4.02F</b>	
4:00		